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**Visual Effects Society Announces Winners of the 22nd Annual VES Awards
THE CREATOR is Top Feature Film; SPIDER-MAN: ACROSS THE SPIDER-VERSE is
Top Animated Film; THE LAST OF US Gets Top Episodic Honors;
COCA-COLA Tops Commercials**

VFX Artists, Innovators and Industry VIPs Headline Celebration of Visual Storytelling

Los Angeles (February 21, 2024) – Today, the Visual Effects Society (VES), the industry’s global professional honorary society, held the 22nd Annual VES Awards, the prestigious yearly celebration that recognizes outstanding visual effects artistry and innovation in film, animation, television, commercials, video games and special venues, with generous support from our premiere sponsor AMD.

Industry guests gathered at The Beverly Hilton hotel to celebrate VFX talent in 25 awards categories and special honorees. ***The Creator*** was named the photoreal feature winner, garnering five awards. ***Spider-Man: Across the Spider-Verse*** was named top animated film, winning four awards. ***The Last of Us*** was named best photoreal episode, winning four awards. ***Coca-Cola*** topped the commercial field. There was a historic tie in the Outstanding Visual Effects in a Special Venue Project category, with honors going to both ***Rembrandt Immersive Artwork*** and ***Postcard From Earth***.

Comedian/actor and master impressionist Jay Pharoah marked his debut as VES Awards host. Award-winning actor-producer Seth MacFarlane presented the VES Award for Creative Excellence to legendary actor-director William Shatner. Award-winning VFX Supervisor Richard Hollander, VES presented the VES Lifetime Achievement Award to pioneering VFX Producer Joyce Cox, VES. Award presenters included: ***The Creator*** director Gareth Edwards; actors Ernie Hudson, Fortune Feimster, Katee Sackhoff, Andrea Savage and Kiersey Clemons; and Leona Frank, Autodesk’s Director of Media & Entertainment Marketing, presented the VES-Autodesk Student Award.

"As we celebrate the 22nd Annual VES Awards, we're honored to shine a light on outstanding visual effects artistry and innovation," said VES Chair Kim Davidson. "The honorees and their work represent best-in-class visual effects – work that engages audiences and enhances the art of storytelling. The VES Awards is the only venue that showcases and honors these outstanding global artists across a wide range of disciplines, and we are extremely proud of all our winners and nominees!"

The Winners of the 22nd Annual VES Awards in 25 categories are as follow:

OUTSTANDING VISUAL EFFECTS IN A PHOTOREAL FEATURE

The Creator

Jay Cooper
Julian Levi
Ian Comley
Charmaine Chan
Neil Corbould, VES

OUTSTANDING SUPPORTING VISUAL EFFECTS IN A PHOTOREAL FEATURE

Nyad

Jake Braver
Fiona Campbell Westgate
R. Christopher White
Mohsen Mousavi

OUTSTANDING VISUAL EFFECTS IN AN ANIMATED FEATURE

Spider-Man: Across the Spider-Verse

Alan Hawkins
Christian Hejnal
Michael Lasker
Matt Hausman

OUTSTANDING VISUAL EFFECTS IN A PHOTOREAL EPISODE

The Last of Us; Season 1; Infected

Alex Wang
Sean Nowlan
Stephen James
Simon Jung
Joel Whist

OUTSTANDING SUPPORTING VISUAL EFFECTS IN A PHOTOREAL EPISODE

Winning Time: The Rise of the Lakers Dynasty; Season 2; BEAT L.A.

Raymond McIntyre Jr.
Victor DiMichina
Javier Menéndez Platas
Damien Stantina

OUTSTANDING VISUAL EFFECTS IN A REAL-TIME PROJECT

Alan Wake 2

Janne Pulkkinen
Johannes Richter
Daniel Kończyk
Damian Olechowski

OUTSTANDING VISUAL EFFECTS IN A COMMERCIAL

Coca-Cola; Masterpiece

Ryan Knowles
Antonia Vlasto
Greg McKneally
Dan Yargici

OUTSTANDING VISUAL EFFECTS IN A SPECIAL VENUE PROJECT- TIE (two winners)

Postcard From Earth

Aruna Inversin
Eric Wilson
Corey Turner
William George

Rembrandt Immersive Artwork

Andrew McNamara
Sebastian Read
Andrew Kinnear
Sam Matthews

OUTSTANDING ANIMATED CHARACTER IN A PHOTOREAL FEATURE

Guardians of the Galaxy Vol. 3; Rocket

Nathan McConnel
Andrea De Martis
Antony Magdalinidis
Rachel Williams

OUTSTANDING ANIMATED CHARACTER IN AN ANIMATED FEATURE

Spider-Man: Across the Spider-Verse; Spot

Christopher Mangnall
Craig Feifarek
Humberto Rosa
Nideep Varghese

OUTSTANDING ANIMATED CHARACTER IN AN EPISODE, COMMERCIAL, GAME CINEMATIC OR REAL-TIME PROJECT

The Last of Us; Endure and Survive; Bloater

Gino Acevedo
Max Telfer
Dennis Yoo
Fabio Leporelli

OUTSTANDING CREATED ENVIRONMENT IN A PHOTOREAL FEATURE

The Creator; Floating Village

John Seru
Guy Williams
Vincent Techer
Timothée Maron

OUTSTANDING CREATED ENVIRONMENT IN AN ANIMATED FEATURE

Spider-Man: Across the Spider-Verse; Mumbattan City

Taehyun Park
YJ Lee
Pepe Orozco
Kelly Han

OUTSTANDING CREATED ENVIRONMENT IN AN EPISODE, COMMERCIAL, GAME CINEMATIC OR REAL-TIME PROJECT

The Last of Us: Post-Outbreak Boston

Melaina Mace
Adrien Lambert
Juan Carlos Barquet
Christopher Anciaume

OUTSTANDING VIRTUAL CINEMATOGRAPHY IN A CG PROJECT

Guardians of the Galaxy Vol. 3

Joanna Davison
Cheyana Wilkinson
Michael Cozens
Jason Desjarlais

OUTSTANDING MODEL IN A PHOTOREAL OR ANIMATED PROJECT

The Creator; Nomad

Oliver Kane
Mat Monro
Florence Green
Serban Ungureanu

OUTSTANDING EFFECTS SIMULATIONS IN A PHOTOREAL FEATURE

The Creator

Ludovic Ramisandraina
Raul Essig
Mathieu Chardonnet
Lewis Taylor

OUTSTANDING EFFECTS SIMULATIONS IN AN ANIMATED FEATURE

Spider-Man: Across the Spider-Verse

Pav Grochola
Filippo Maccari
Naoki Kato
Nicola Finizio

OUTSTANDING EFFECTS SIMULATIONS IN AN EPISODE, COMMERCIAL, GAME CINEMATIC OR REAL-TIME PROJECT

The Mandalorian; Season 3; Lake Monster Attack Water

Travis Harkleroad
Florian Witzel
Rick Hankins
Aron Bonar

OUTSTANDING COMPOSITING & LIGHTING IN A FEATURE

The Creator; Bar

Phil Prates
Min Kim
Nisarg Suthar
Toshiko Miura

OUTSTANDING COMPOSITING & LIGHTING IN AN EPISODE

The Last of Us; Endure and Survive; Infected Horde Battle

Matthew Lumb

Ben Roberts

Ben Campbell

Quentin Hema

OUTSTANDING COMPOSITING & LIGHTING IN A COMMERCIAL

Coca-Cola; Masterpiece

Ryan Knowles

Greg McKneally

Taran Spear

Jordan Dunstall

OUTSTANDING SPECIAL (PRACTICAL) EFFECTS IN A PHOTOREAL PROJECT

Oppenheimer

Scott Fisher

James Rollins

Mario Vanillo

EMERGING TECHNOLOGY AWARD

The Flash; Volumetric Capture

Stephan Trojansky

Thomas Ganshorn

Oliver Pilarski

Lukas Lepicovsky

OUTSTANDING VISUAL EFFECTS IN A STUDENT PROJECT (AWARD SPONSORED BY AUTODESK)

Silhouette

Alexis Lafuente

Antoni Nicolai

Chloé Stricher

Elliot Dreuille

About the Visual Effects Society

The Visual Effects Society is a professional global honorary society dedicated to advancing the arts, sciences and applications of visual effects and to upholding the highest standards and procedures for the visual effects profession. It is the entertainment industry's only official organization representing the extended global community of visual effects practitioners, including supervisors, artists, producers, technology developers, educators and studio executives. VES' nearly 5,000 members in 45 countries worldwide contribute to all areas of entertainment – film, television, commercials, animation, music videos, games and new media. To learn more about the VES, visit www.vesglobal.org and follow us on Twitter @VFX Society. Read our award-winning signature publication *VFX Voice* at www.vfxvoice.com.

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