

## FOR IMMEDIATE RELEASE

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## Visual Effects Society Announces Special 2017 Honorees Distinguished Professionals to be Recognized at 9<sup>th</sup> Annual VES Summit

Los Angeles (AUGUST 31, 2017) – Today, the Visual Effects Society (VES), the industry's global professional honorary society, announced venerated VFX Producer and founding VES member Toni Pace Carstensen as the recipient of the 2017 VES Founders Award. The Society also designated Chuck Finance, visual effects producer and longstanding member of the VES Awards Committee, with a Lifetime VES Membership, and Bob Burns, legendary VFX archivist and practitioner, with an Honorary VES Membership. These distinguished honorees, as well as this year's to-be-named VES Fellows, will be recognized at a special evening program and reception at the 9<sup>th</sup> Annual VES Summit, "Inspiring Change: Building on 20 Years of VES Innovation." The interactive forum on Saturday, October 28<sup>th</sup> celebrates the Society's milestone 20<sup>th</sup> Anniversary and will bring together top creatives, executives, thought leaders and visionaries from diverse disciplines to explore the dynamic evolution of visual imagery and the VFX industry landscape in a TED Talks-like atmosphere.

Founders Award: Toni Pace Carstensen. This year, the VES Board of Directors is privileged to bestow the Founders Award upon Toni Pace Carstensen for her sustained contributions to the art, science or business of visual effects and meritorious service to the Society. Carstensen has a passion for new worlds—one that has taken her from the Amazon to Pandora. Her feature work as VFX producer/digital production manager includes Avatar, Minority Report and Fantasia 2000. For theme parks she contributed to Epcot's Mission: Space and Star Trek Voyager: Borg Encounter 4D. While Executive Producer at View Studio Carstensen produced TV FX work for The X-Files and Outer Limits and then remastered VFX for the original Star Trek series HD release at CBS Digital. Venturing out on her own, Carstensen started CyberGraphix, one of the first Mac-based motion graphics. She is the recipient of a Broadcast Design Gold Award for Francis Ford Coppola's White Dwarf, a VES Award nomination for Best Supporting Visual FX — Broadcast for Pushing Daisies and three Emmy Award nominations for her early work as a radio and television news producer.

In 1997, Carstensen helped create the VES as member 0004 and first Treasurer. She was a Founding Member of the Executive Committee and served on the Global Board of Directors for many years, as well as being Co-Chair of the Education Committee. She co-edited the first edition of *The VES Handbook* and with the Education Committee generated the idea for the *VESAGE* book - showcasing the personal artwork of VES members. Always thinking about the future, Carstensen created the Vision Committee in 2011, which she continues to Chair. She is currently the Treasurer on the Los Angeles Section Board of Managers. Currently Carstensen teaches and mentors the next generation of visual effects explorers at the Gnomon School of Visual Effects, while working as a development/production executive for animation studio Neko Productions. She is also a member of the PGA, TEA, Women in Animation, Motion Picture Editors Guild and the Art Directors Guild.

**Lifetime Membership: Chuck Finance.** The Board of Directors is proud to designate Chuck Finance with a Lifetime Membership for meritorious service to the Society and the global industry. Chuck Finance has been a member of the VES for nearly 20 years, and a member of the VES Awards Committee for 14 years. He was Chair

of the committee in 2005 and has been one of its dedicated Co-chairs ever since. With an unwavering commitment to the VES, Finance dedicates thousands of hours each year, in his retirement, to advance the organization. He has overseen the interaction between the Awards Committee and hundreds of queries about the Awards process, ensuring the integrity, protocols and high standards of the VES Awards.

Finance began his career in film by producing and directing educational and information films for companies like Encyclopaedia Britannica Films, Jet Propulsion Laboratory, and the National Science Foundation. He made the leap into visual effects when producer Raffaella De Laurentiis hired him as visual effects coordinator on the movie *Dune*, one of the most VFX-heavy films up to that time. That was back in the analog, or optical, era, before computers revolutionized the art of visual effects. In the late 1980s he co-founded a full-service visual effects company, Perpetual Motion Pictures, where he was the general manager as well as the company's effects producer. Among the films Chuck worked on were *Bill and Ted's Excellent Adventure, Leviathan, Mom and Dad Save the World, The Firm, Honey I Shrunk the Kids* and many others. Following that he worked for a number of years as a freelance VFX producer and supervisor on films like *George of the Jungle, The Arrival* and the TV series *24*.

**Honorary Membership: Bob Burns.** The Board of Directors is proud to designate Bob Burns with an Honorary Membership in the VES for his exemplary contributions to the entertainment industry and for furthering the interests and values of visual effects practitioners.

Burns was a VFX practitioner in the 1950s and 60s, doing miniature work and makeup prosthetics. His famed Halloween shows staged in Burbank in the 70s gave inspiration to hundreds of now-current practitioners in the VFX and makeup fields. He was a mentor and friend to many who have gone on to become legends in their own right, including Rick Baker, Dennis Muren, Robert and Dennis Skotak. More notably, he became a historian and archivist of the effects arena by amassing an extraordinary collection of film and television VFX props, miniatures, paintings and costumes, dating from the 50s to the digital age. Filmmakers have visited his collection and had reunions with items long thought lost, while many of the younger generation have been inspired by seeing (and sometimes handling) the original items from such seminal films as *The Time Machine*, *Destination Moon*, *Forbidden Planet*, *Alien*, *Aliens*, *Terminator 2* and many others. He is recognized by many for his encyclopedic knowledge and preservation of these artifacts so often thrown away after production and for inspiring new generations with his wit and ability to bring VFX history alive.

The VES Summit will host a stellar roster of experts and provocateurs. As previously announced, these include:

- Keynote Speaker Syd Mead, acclaimed visual futurist and conceptual artist
- President of IMAX Home Entertainment Jason Brenek on Evolution in Entertainment: VR, Cinema and Beyond
- CEO of SSP Blue Hemanshu Nigam on When Hackers Attack: How Can Hollywood Fight Back?
- Head of Adobe Research Gavin Miller on Will the Future Look More Like Harry Potter or Star Trek?
- Senior Research Engineer at Autodesk Evan Atherton on The Age of Imagination
- Founder/CEO of the Emblematic Group Nonny de la Peña on *Creating for Virtual, Augmented & Mixed Realities*.

Additional speakers and roundtable moderators will be announced soon.

The 2017 VES Summit takes place on Saturday, October 28<sup>th</sup> at the Sofitel Hotel Beverly Hills, located at 8555 Beverly Blvd. For more information and to purchase tickets, visit https://www.visualeffectssociety.com/news-events/summit.

Sponsors include Rotomaker and Houdini. Media partners include *Animation Magazine*, *The Hollywood Reporter*, *SHOOT Online*, *Variety* and *The Wrap*.

Note: Media interested in attending must reply to Naomi Goldman to request credentials.

## **About the Visual Effects Society**

The Visual Effects Society is a professional global honorary society dedicated to advancing the arts, sciences and applications of visual effects and to upholding the highest standards and procedures for the visual effects profession. It is the entertainment industry's only official organization representing the extended global community of visual effects practitioners, including supervisors, artists, producers, technology developers, educators and studio executives. VES' 3,600+ members in more than 35 countries worldwide contribute to all areas of entertainment – film, television, commercials, animation, music videos, games, new media and special venues.

To learn more about the VES, visit www.visualeffectssociety.com and follow us on Twitter: @VFXSociety. Read *VFX Voice*, our signature print and digital publication, at www.vfxvoice.com.