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# 'Big Hero 6' wins 5 Visual Effects Society Awards

POSTED BY DEBBIE L. SKLAR ON FEBRUARY 5, 2015 IN HOLLYWOOD | 51 VIEWS | LEAVE A RESPONSE

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Photo by John Schreiber.

"Big Hero 6" won awards in all five categories it was nominated in while "Dawn of the Planet of the Apes" won the top movie award at Wednesday night's 13th annual Visual Effects Society Awards at The Beverly Hilton.

"Dawn of the Planet of the Apes" received the award for outstanding effects in an effects-driven live action film, winning in a field that also included "Interstellar," "The Hobbit," "Guardians of the Galaxy," "Maleficent" and "X-Men: Days of Future Past."

"Big Hero 6" won for outstanding animation in an animated featured motion picture; outstanding performance of an animated character in an animated featured motion picture; outstanding created environment in an animated featured motion picture; outstanding models in any motion media project; and outstanding effects simulations in an animated featured motion picture.

"Birdman" won for outstanding supporting visual effects in a live- action film are "Birdman."

During the ceremony, director J.J. Abrams was presented with the society's Visionary Award by "Star Trek: Into Darkness" cast member Zoe Saldana. The organization had planned to present Ridley Scott with a lifetime achievement award, but the presentation was postponed due to a change in Scott's production schedule.

Here is a complete list of winners: Outstanding Visual Effects in a Visual Effects-Driven Photoreal/Live Action Feature Motion Picture

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— “Dawn of the Planet of the Apes” Outstanding Supporting Visual Effects in a Photoreal/Live Action Feature Motion Picture

— “Birdman or (The Unexpected Virtue of Ignorance)” Outstanding Animation in an Animated Feature Motion Picture

— “Big Hero 6” Outstanding Visual Effects in a Visual Effects-Driven Photoreal/Live Action Broadcast Program

— “Game of Thrones,” The Children Outstanding Supporting Visual Effects in a Visual Effects-Driven Photoreal/Live Action Broadcast Program

— “American Horror Story Freak Show,” Edward Mordrake, Part 2 Outstanding Real-Time Visuals in a Video Game

— “Call of Duty: Advanced Warfare” Outstanding Visual Effects in a Commercial

— “SSE,” Maya Outstanding Visual Effects in a Special Venue Project

— “Ratatouille: L’Aventure Totalement Toquee de Remy” Outstanding Performance of an Animated Character in a Photoreal/Live Action Feature Motion Picture

— “Dawn of the Planet of the Apes,” Caesar Outstanding Animated Character in an Animated Feature Motion Picture

— “Big Hero 6,” Baymax Outstanding Performance of an Animated Character in a Commercial, Broadcast Program, or Video Game

— “SSE,” Maya Outstanding Created Environment in a Photoreal/Live Action Feature Motion Picture

— “Interstellar,” Tesseract Outstanding Created Environment in an Animated Feature Motion Picture

— “Big Hero 6,” Into the Portal Outstanding Created Environment in a Commercial, Broadcast Program, or Video Game

— “Game of Thrones,” Braavos Establisher Outstanding Virtual Cinematography in a Photoreal/Live Action Motion Media Project

— “X-Men: Days of Future Past,” Kitchen Scene Outstanding Models in any Motion Media Project

— “Big Hero 6,” City of San Fransokyo Outstanding Effects Simulations in a Photoreal/Live Action Feature Motion Picture

— “X-Men: Days of Future Past,” Quicksilver Pentagon Kitchen Outstanding Effects Simulations in an Animated Feature Motion Picture

— “Big Hero 6” Outstanding Effects Simulations in a Commercial, Broadcast Program, or Video Game

— “Cosmos: A Spacetime Odyssey” Outstanding Compositing in a Photoreal/Live Action Feature Motion Picture

— “Dawn of the Planet of the Apes” Outstanding Compositing in a Photoreal/Live Action Broadcast Program

— “Game of Thrones,” The Watchers on the Wall Outstanding Compositing in a in a Photoreal/Live Action Commercial

— “SSE” Outstanding Visual Effects in a Student Project

— “Wrapped”

— *City News Service*

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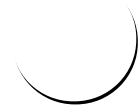
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